Game Design Document

Fill up the Following document

1. Write the title of your project.

Fuel hunt

1. What is the goal of the game?

Collect the fuel before the time and collect gold coins

1. Write a brief story of your game?

You should collect as much as goldcoins and collect the fuel before the time finishes or the game will be over. If u hit the dustbin also game is over

1. Which are the playing characters of this game?

* Playing characters are the ones which respond to the user based on the input from the user
* Cars, monkeys, dinos, wizards etc, are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Car | It can jump |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non Playing Characters of this game?

* Non Playing characters are the ones which don't have an action or a behaviour when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc are non playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | dustbin | Has velocity |
| 2 | coins | Has velocity |
| 3 | fuel | Has velocity |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper,
* Add images of scenes of the game to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

It is not to easy because the car has to overcome obstacles and has to collect the fuel before the time finishes and it won t be too difficult because there is no increase in the velocity of the ground